IMPORTANT SAFETY INFORMATION
READ THE FOLLOWING WARNINGS
BEFORE YOU OR YOUR CHILD USE
THE GEFORCE 3D VISION

WARNING – Seizures

BEFORE using GeForce 3D Vision you should take the “User Vision Test,” which will initiate when you turn on your GeForce 3D Vision for the first time. If you cannot see the image in 3D during the User Vision Test, DISCONTINUE USE IMMEDIATELY. Continued use may result in health-related complications.

Photosensitive Seizure Warning – Some individuals may experience a seizure or other complications when exposed to certain visual images, including flashing lights or patterns that may appear in video games. If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before using GeForce 3D Vision. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures.” Symptoms may include, among others: (1) Lightheadedness, (2) Altered vision, (3) Eye or face twitching, (4) Involuntary movements, (5) Convulsions, (6) Loss of awareness, (7) Confusion, (8) Disorientation, (9) Nausea

If you experience any of these problems immediately stop using GeForce 3D Vision and consult a physician. Parents should monitor and ask their children about the above symptoms - children and teenagers may be more likely than adults to experience these symptoms.

You may be able to reduce the risk of photosensitive epileptic seizures by taking the following precautions:

> Do not play when you are drowsy, fatigued or ill.
> Do not use the GeForce 3D Vision for extended periods of time.
> Use the GeForce 3D Vision after reducing the depth setting.
> Use the GeForce 3D Vision with a refresh rate of 100 Hz or higher.

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WARNING – Fire and Injury
Do not puncture, pierce, damage, destroy, or make unauthorized modifications to GeForce 3D Vision’s battery (included in the GeForce 3D Vision glasses). Puncturing the battery may result in combustion or a fire, which could lead to severe burns and injury. Also do not expose the battery to extreme temperatures (hot or cold). If there are any signs of damage to the battery, discontinue use of GeForce 3D Vision immediately.

The GeForce 3D Vision glasses are not prescription eyewear, sunglasses, nor a protective goggle. Do not use the glasses for any general eyewear purposes (e.g., driving, reading, protection from sunlight or ultraviolet light, etc.) as such use may result in injury.

WARNING – Contains Glass
The lenses on the GeForce 3D Vision glasses contain glass. Exercise caution when using the glasses and properly store them when not in use to prevent damage to the lenses. Do not use the GeForce 3D Vision glasses if there is any sign of damage or cracking to the lenses.

WARNING – Electric Shock
GeForce 3D Vision includes a battery and electronic components. You may be able to reduce the risk of electric shock by taking the following precautions:
> Do not use GeForce 3D Vision if there are exposed wires or if the glasses or emitter are otherwise damaged.
> Do not use GeForce 3D Vision near water – for example, near a bathtub, near a swimming pool, etc.
> Take care not to spill liquid on or around the GeForce 3D Vision glasses or emitter.

WARNING – Laser Device
GeForce 3D Vision includes a Class 1M laser device. Do not stare directly into the laser produced by GeForce 3D Vision’s laser emitter. To reduce the risk of exposure to hazardous radiation, do not attempt to disassemble or modify GeForce 3D Vision in any manner. Allow only authorized service providers to repair your GeForce 3D Vision glasses and emitter.