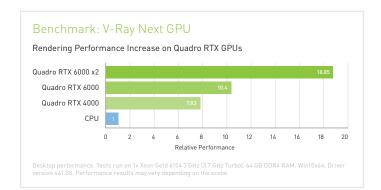


Image courtesy of © Dabarti Studio, rendered with V-Ray GPU

Quadro RTX Accelerates V-Ray Next GPU

V-Ray Next GPU taps into the power of **NVIDIA® Quadro® RTX™** to speed up production rendering with dedicated RT
Cores for ray tracing and Tensor Cores for AI-accelerated
denoising.¹ With up to 18X faster rendering than CPU-based
solutions and enhanced performance with **NVIDIA NVLink™**, **V-Ray Next GPU with RTX support** provides incredible
performance improvements for your rendering workloads.



Rendering Solutions for V-Ray Next GPU

NVIDIA Quadro® provides a wide range of RTX-enabled solutions for desktop, mobile, server-based rendering, and virtual workstations with **NVIDIA Quadro Virtual Data**Center Workstation (Quadro vDWS) software.² With up to 96 gigabytes (GB) of GPU memory available,³ Quadro RTX provides the power you need for the largest professional graphics and rendering workloads.

"Accelerating artist productivity is always our top priority, so we're quick to take advantage of the latest ray-tracing hardware breakthroughs. By supporting NVIDIA RTX™ in V-Ray GPU, we're bringing our customers an exciting new boost in their GPU production rendering speeds."

- Phillip Miller, Vice President, Product Management, Chaos Group

NVIDIA Quadro professional graphics solutions are verified and recommended for the most demanding projects by Chaos Group.

Learn more about Quadro RTX-powered workstations at www.nvidia.com/quadro

Learn more at www.chaosgroup.com

- $^{\rm 1}\,$ V-Ray Next RTX RT core support is available now for 3ds Max and Maya.
- $^{2}\,$ Quadro vDWS software is supported with NVIDIA Quadro RTX 6000 and 8000 GPUs.
- 3 Two Quadro RTX 8000 GPUs connected with NVIDIA NVLink provide a combined 96 GB of total GPU memory. NVLink sold separately.

