

## QUADRO POWER GUIDELINES

DA-07261-001\_v04 | May 2017

#### **Application Note**

#### **DOCUMENT CHANGE HISTORY**

Version	Date	Authors	Description of Change
01	June 6, 2014	VL, SM	Initial Release
02	June 2, 2015	JK, SM	<ul> <li>Updated to include Quadro M6000, Quadro K5200, Quadro K4200, Quadro K2200, Quadro K1200, Quadro K620, and Quadro K420</li> <li>Updated with Quadro M6000 power guidelines</li> <li>Updated PCIe connectors figure (Figure 2)</li> <li>Added a power requirements for 250 W cards (single 8-pin connector) section</li> <li>Added a dual 6-pin to 8-pin adapter cable section</li> </ul>
03	July 8, 2015	JK, SM	Updated error Table 1
04	May 5, 2017	JK, SM	Updated to include Quadro GP100, Quadro P6000, Quadro P5000, Quadro P4000, Quadro P2000, Quadro P1000, Quadro P600, and Quadro P400

#### **TABLE OF CONTENTS**

Overview	1
Power Requirements	1
Power Connectors	2
Power Requirements for 250 W Cards with a Single 8-Pin Connector	3
Power Adapters	4
PCIe 6-Pin Y-Splitter Cable	4
PCIe 8-Pin to 6-Pin Adapter Cable	4
PCIe Dual 6-Pin to 8-Pin Adapter Cable	5

#### LIST OF FIGURES

NVIDIA Quadro Graphics Cards	1
PCIe Connectors	3
6-Pin Y-Splitter Cable	4
8-Pin to 6-Pin Adapter Cable	5
Dual 6-Pin to 8-Pin Adapter Cable	5
	PCIe Connectors

#### LIST OF TABLES

	Our day CDU Devery Grand Grand Grand Grand	h
Table 1.	Quadro GPU Power Specifications	Ζ

## **OVERVIEW**

This application note discusses the power requirements of the NVIDIA<sup>®</sup> Quadro<sup>®</sup> line of desktop graphics cards. A suitable power supply is necessary to maintain system integrity under computational load.





#### POWER REQUIREMENTS

The Quadro desktop graphics cards may require auxiliary power within the host chassis. Ensure that your system can deliver the necessary wattage and auxiliary power connectors for all cards in the system. If the supplied power is not adequate, the cards will not function properly. Table 1 specifies the power requirements and power connectors for the various Quadro desktop graphics cards.

Model	TGP	Required Auxiliary PCIe Power Connectors	
Quadro GP100			
Quadro P6000	250 W	8-pin	
Quadro M6000 24GB	250 11		
Quadro M6000			
Quadro K6000	225 W	6-pin + 6-pin	
Quadro P5000	180 W	8-pin	
Quadro M5000	150 W	6-pin	
Quadro K5200	150 W	6-pin	
Quadro K5000	122 W	6-pin	
Quadro P4000	105 W		
Quadro M4000	120 W ( nin		
Quadro K4200	108 W	6-pin	
Quadro K4000	80 W		
Quadro P2000	75 W		
Quadro M2000	75 W		
Quadro K2200	60 W	N/A	
Quadro K2000	51 W		
Quadro K2000D	51 W		
Quadro P1000	47 W	N/A	
Quadro K1200	45 W	N/A	
Quadro P600	40 W		
Quadro K620	41 W	N/A	
Quadro K600	41 W		
Quadro P400	30 W		
Quadro K420	41 W	N/A	
Quadro 410	38 W		

#### Table 1. Quadro GPU Power Specifications

The TGP (total graphics power) represents the maximum amount of graphics board power that the system power supply should be able to provide to the graphics card.

#### **POWER CONNECTORS**

Depending on the Quadro graphics card the end customer is utilizing, external power connectors may be required to fully power up the graphics card.

- Cards with a TGP under 75 W require no additional connectors.
- Cards with a TGP of up to 150 W require a single 6-pin PCIe auxiliary connector.

 Cards with a TGP of up to 250 W will utilize two 6-pin PCIe auxiliary connectors or a single 8-pin PCIe auxiliary connector.

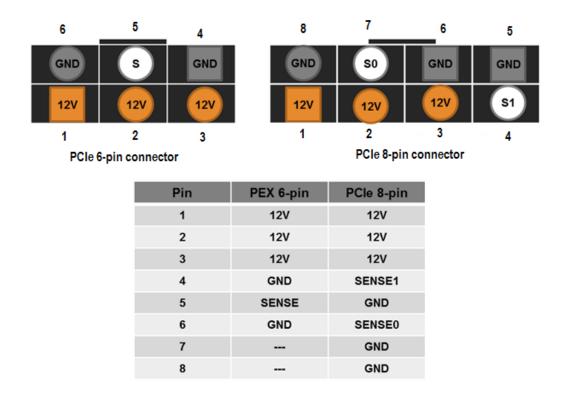


Figure 2. PCIe Connectors

# POWER REQUIREMENTS FOR 250 W CARDS WITH A SINGLE 8-PIN CONNECTOR

Typically, the PCIe slot is rated for 75 W and the 8-pin PCIe connector is rated for 150 W. However, based on our testing and surveying the current ecosystem, it was found that the 8-pin PCIe connector can drive up to 175 W. Along with the PCIe slot, it can support a graphics card consuming up to 250 W.

However, due to the increased power delivery on the 8-pin PCIe connector, PSU with a 12V rail capable of driving at least 18A needs to be dedicated for the 8-pin PCIe connector.

### **POWER ADAPTERS**

It is extremely important to understand the board power requirements when selecting power supplies. It is recommended to use a power supply that has all the required connectors. However, if the required connector is not available on a given power supply, it is possible to use adapters to convert existing connectors to PCIe auxiliary connectors.

When using power adapters, it is important to evaluate the rated amperage on the 12V rail that is being used to source the adapter cable. The information is available in the power supply's user manual or it is printed on the power supply casing.

**CAUTION:** System builders should review the power specifications and guidelines outlined on their system power supply to ensure that the connector limits are not exceeded when using adapters.

#### PCIe 6-Pin Y-Splitter Cable

It is possible to split a single 6-pin auxiliary PCIe connector into two 6-pin auxiliary PCIe connectors. While NVIDIA does not recommend using the Y-splitter with the Quadro cards, it is extremely important to ensure that the 12V rail on the power supply driving this is capable of handling the additional connector, if one has to use the splitters.



Figure 3. 6-Pin Y-Splitter Cable

#### PCIe 8-Pin to 6-Pin Adapter Cable

It is possible to split a single 8-pin auxiliary PCIe connector into a single or two 6-pin auxiliary PCIe connectors. If you are using such a splitter, it is important to ensure that

the 12V rail on the power supply driving this is capable of handling the additional connector. Refer to the rated amperage on the 12V rail sourcing the splitter to ensure that the connector limits are not exceeded.



Figure 4. 8-Pin to 6-Pin Adapter Cable

#### PCIe Dual 6-Pin to 8-Pin Adapter Cable

It is possible to combine two 6-pin auxiliary PCIe connectors into a single 8-pin auxiliary PCIe connector. If you are using such an adapter, it is important to ensure that the 12V rail on the power supply driving this adapter is rated for at least 18A.



Figure 5. Dual 6-Pin to 8-Pin Adapter Cable

#### Notice

The information provided in this specification is believed to be accurate and reliable as of the date provided. However, NVIDIA Corporation ("NVIDIA") does not give any representations or warranties, expressed or implied, as to the accuracy or completeness of such information. NVIDIA shall have no liability for the consequences or use of such information or for any infringement of patents or other rights of third parties that may result from its use. This publication supersedes and replaces all other specifications for the product that may have been previously supplied.

NVIDIA reserves the right to make corrections, modifications, enhancements, improvements, and other changes to this specification, at any time and/or to discontinue any product or service without notice. Customer should obtain the latest relevant specification before placing orders and should verify that such information is current and complete.

NVIDIA products are sold subject to the NVIDIA standard terms and conditions of sale supplied at the time of order acknowledgement, unless otherwise agreed in an individual sales agreement signed by authorized representatives of NVIDIA and customer. NVIDIA hereby expressly objects to applying any customer general terms and conditions with regard to the purchase of the NVIDIA product referenced in this specification.

NVIDIA products are not designed, authorized or warranted to be suitable for use in medical, military, aircraft, space or life support equipment, nor in applications where failure or malfunction of the NVIDIA product can reasonably be expected to result in personal injury, death or property or environmental damage. NVIDIA accepts no liability for inclusion and/or use of NVIDIA products in such equipment or applications and therefore such inclusion and/or use is at customer's own risk.

NVIDIA makes no representation or warranty that products based on these specifications will be suitable for any specified use without further testing or modification. Testing of all parameters of each product is not necessarily performed by NVIDIA. It is customer's sole responsibility to ensure the product is suitable and fit for the application planned by customer and to do the necessary testing for the application in order to avoid a default of the application or the product. Weaknesses in customer's product designs may affect the quality and reliability of the NVIDIA product and may result in additional or different conditions and/or requirements beyond those contained in this specification. NVIDIA does not accept any liability related to any default, damage, costs or problem which may be based on or attributable to: (i) the use of the NVIDIA product in any manner that is contrary to this specification, or (ii) customer product designs.

No license, either expressed or implied, is granted under any NVIDIA patent right, copyright, or other NVIDIA intellectual property right under this specification. Information published by NVIDIA regarding third-party products or services does not constitute a license from NVIDIA to use such products or services or a warranty or endorsement thereof. Use of such information may require a license from a third party under the patents or other intellectual property rights of the third party, or a license from NVIDIA under the patents or other intellectual property rights of NVIDIA. Reproduction of information in this specification is permissible only if reproduction is approved by NVIDIA in writing, is reproduced without alteration, and is accompanied by all associated conditions, limitations, and notices.

ALL NVIDIA DESIGN SPECIFICATIONS, REFERENCE BOARDS, FILES, DRAWINGS, DIAGNOSTICS, LISTS, AND OTHER DOCUMENTS (TOGETHER AND SEPARATELY, "MATERIALS") ARE BEING PROVIDED "AS IS." NVIDIA MAKES NO WARRANTIES, EXPRESSED, IMPLIED, STATUTORY, OR OTHERWISE WITH RESPECT TO THE MATERIALS, AND EXPRESSLY DISCLAIMS ALL IMPLIED WARRANTIES OF NONINFRINGEMENT, MERCHANTABILITY, AND FITNESS FOR A PARTICULAR PURPOSE. Notwithstanding any damages that customer might incur for any reason whatsoever, NVIDIA's aggregate and cumulative liability towards customer for the products described herein shall be limited in accordance with the NVIDIA terms and conditions of sale for the product.

#### Trademarks

NVIDIA, the NVIDIA logo, and Quadro are trademarks and/or registered trademarks of NVIDIA Corporation in the U.S. and other countries. Other company and product names may be trademarks of the respective companies with which they are associated.

Copyright

© 2014, 2015, 2017 NVIDIA Corporation. All rights reserved.

