

# Using GPUs for the Boundary Element Method

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November, 2011



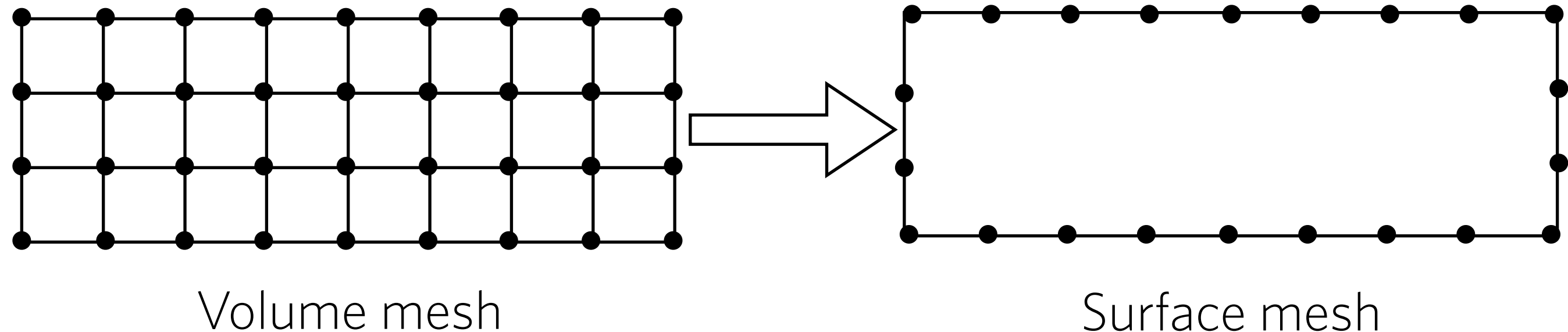
# Boundary Element Method - Formulation

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- Numerical Method for PDEs

$$\nabla^2 \phi(\mathbf{x}) \quad \longrightarrow \quad \phi(\mathbf{x}) = \int_{\Gamma} \psi(\mathbf{x}, \mathbf{x}') d\Gamma'$$

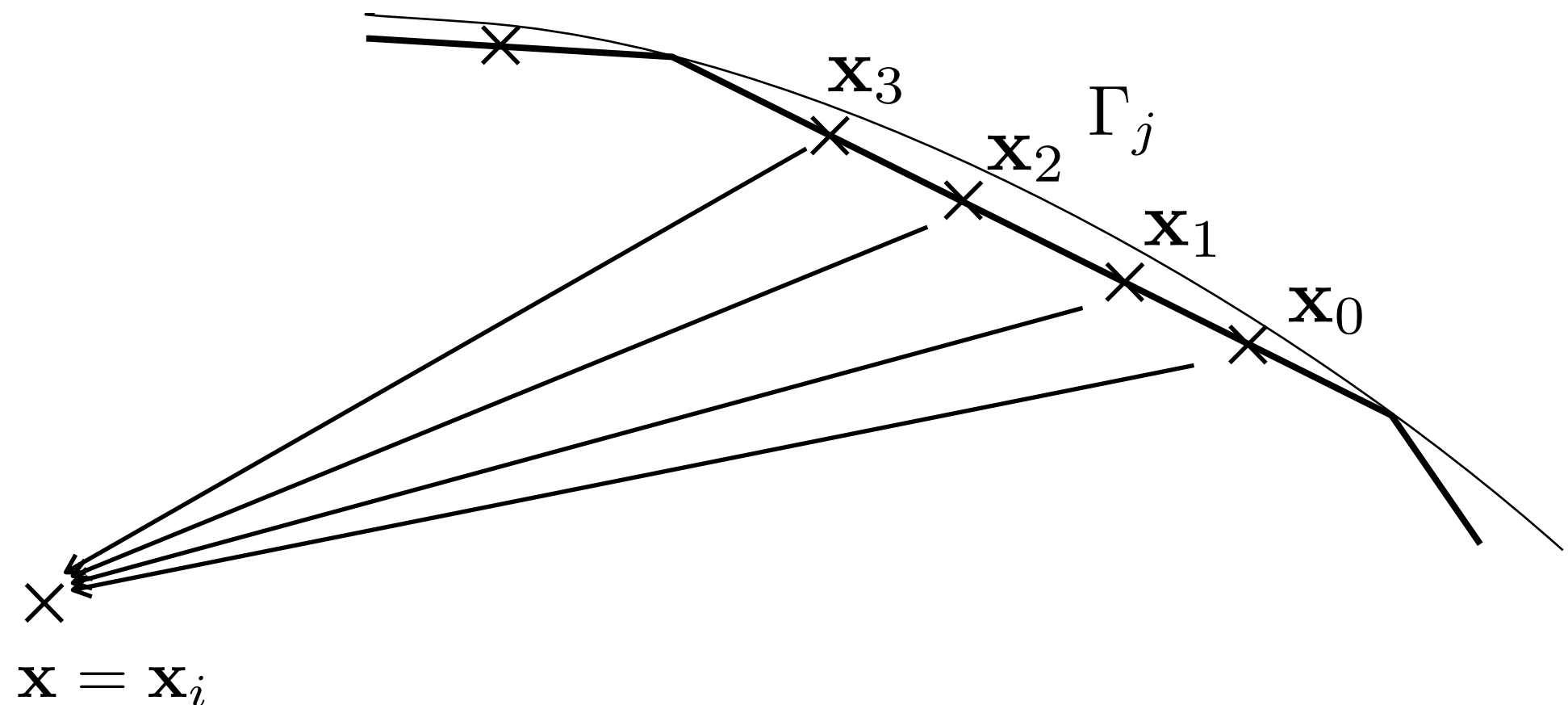
Only on boundary!



# Boundary Element Method - Matrix Formulation

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- Apply for all boundary elements at  $\mathbf{x} = \mathbf{x}_i$



$$[A] \{X\} = [B] \{Y\}$$

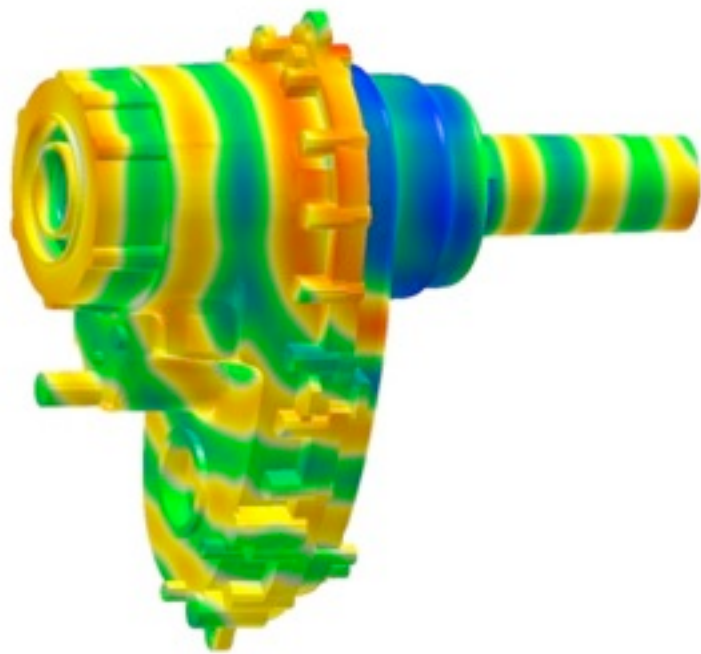
$\{X\}$  unknown boundary values

$\{Y\}$  known boundary values

# Boundary Element Method - Applications

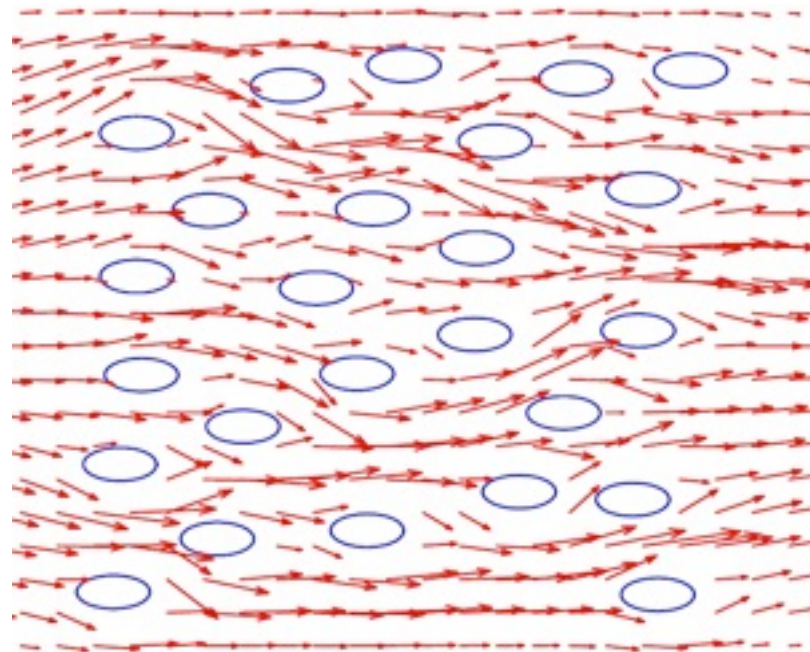
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Acoustics



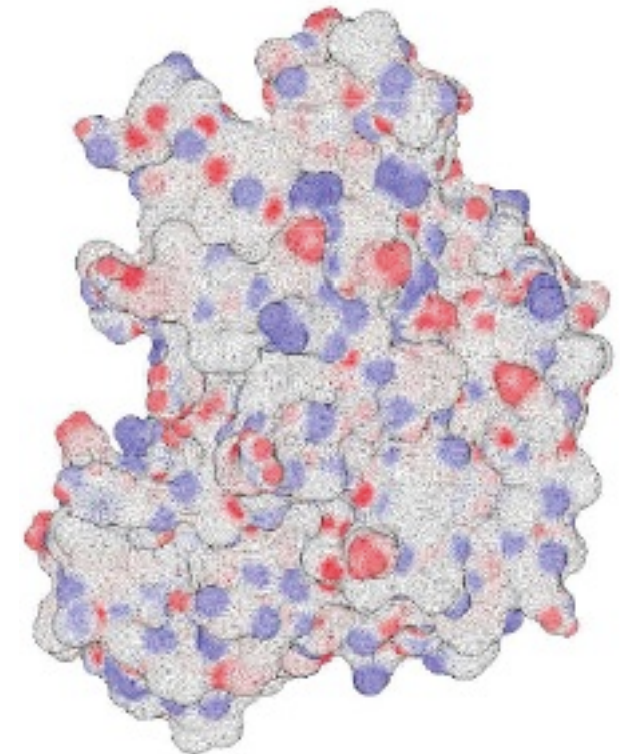
Advanced Numerical Solutions  
[ansol.us](http://ansol.us)

Stokes flow



FastBEM  
[urbana.mie.uc.edu](http://urbana.mie.uc.edu)

Electrostatics



Yokota et al. 2011

# Boundary Element Method - Limitations

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► Dense matrix vector multiplications scale as  $O(N^2)$ !

- Assembling the RHS

$$[B] \{Y\} = \{b\}$$

- Krylov subspace linear solver (GMRES, CG, ...)

$$[A] \{X\} = \{b\}$$

Naive approach allows for only a few thousand elements!

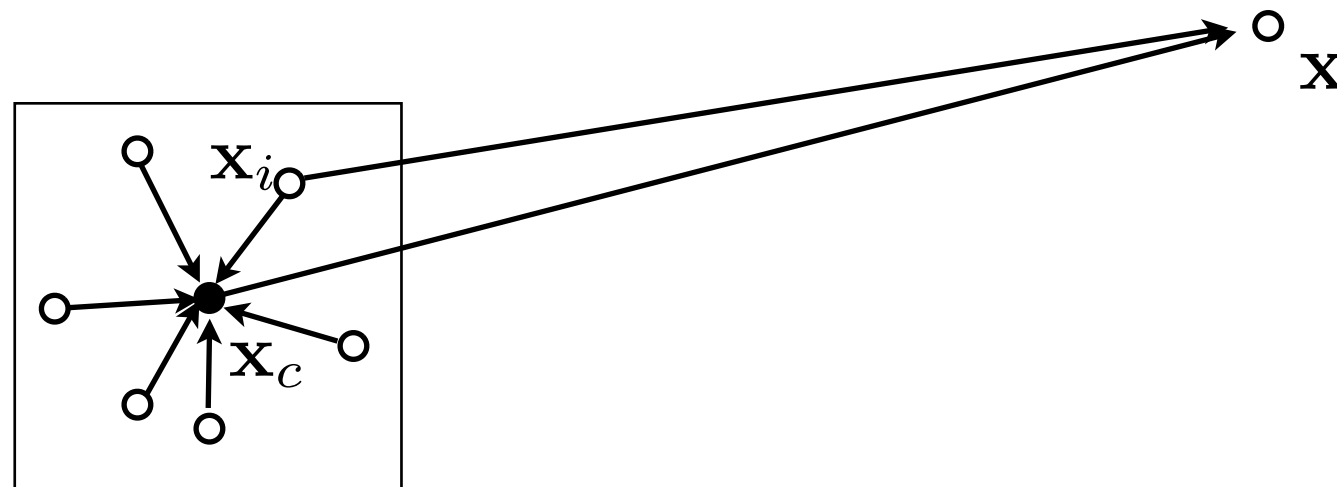
# Fast Multipole Method (FMM)

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- Fast interaction calculation algorithm

$$\phi(\mathbf{x}) = \sum_{i=0}^{N-1} \alpha_i \psi(|\mathbf{x} - \mathbf{x}_i|)$$

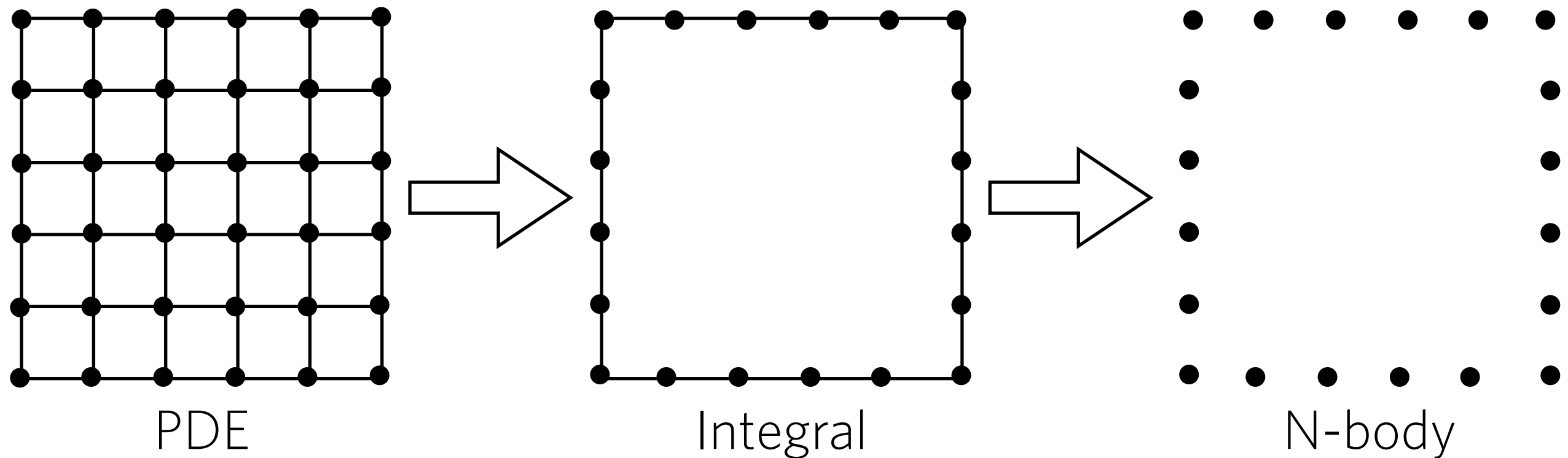
- Approximates far field



# BEM - FMM

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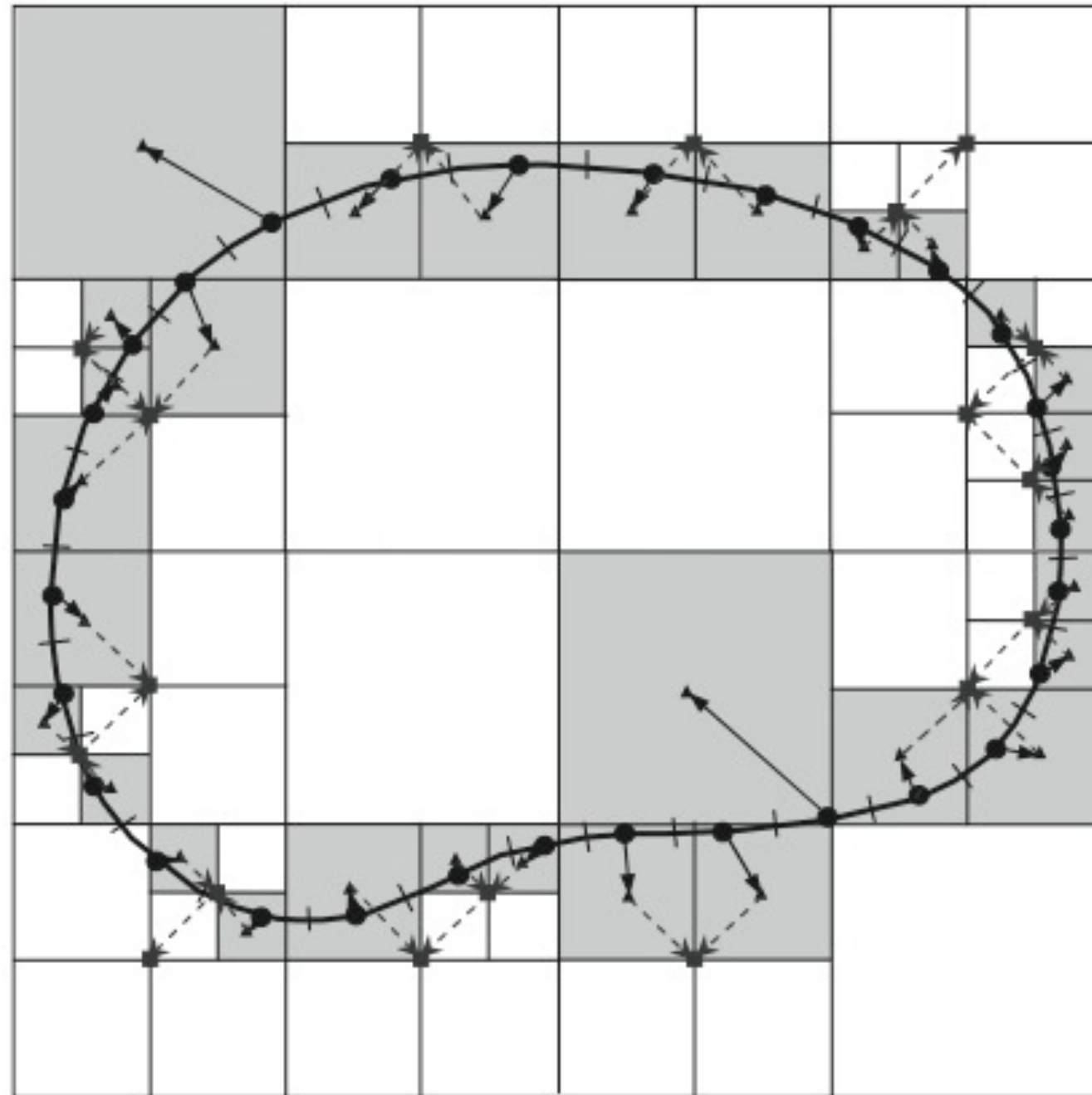
- BEM Matrix vector multiplications are interaction calculations



$$\phi(\mathbf{x}) = \sum_{i=0}^{N-1} \alpha_i G(|\mathbf{x} - \mathbf{x}_i|)$$

# BEM - FMM

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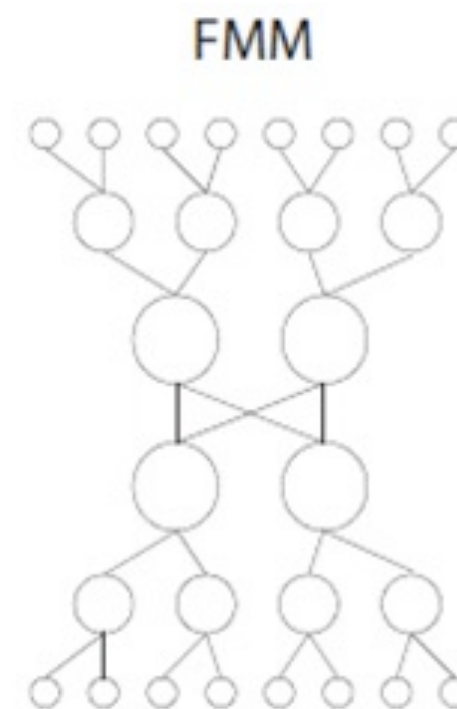
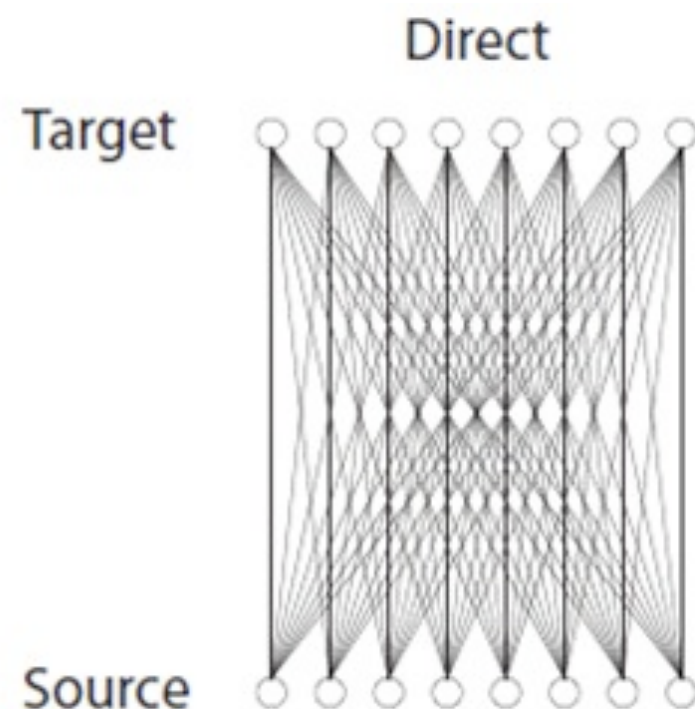
Liu . Fast Multipole Boundary Element Method



# BEM - FMM

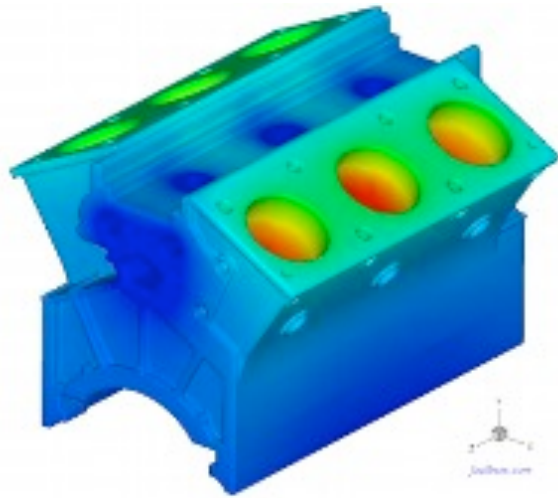
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- ▶ Accelerates matrix vector computation:
  - Far field is approximated  $\rightarrow O(N)$  calculations
- ▶ No need to store the matrix
  - Values computed on the fly  $\rightarrow O(N)$  storage

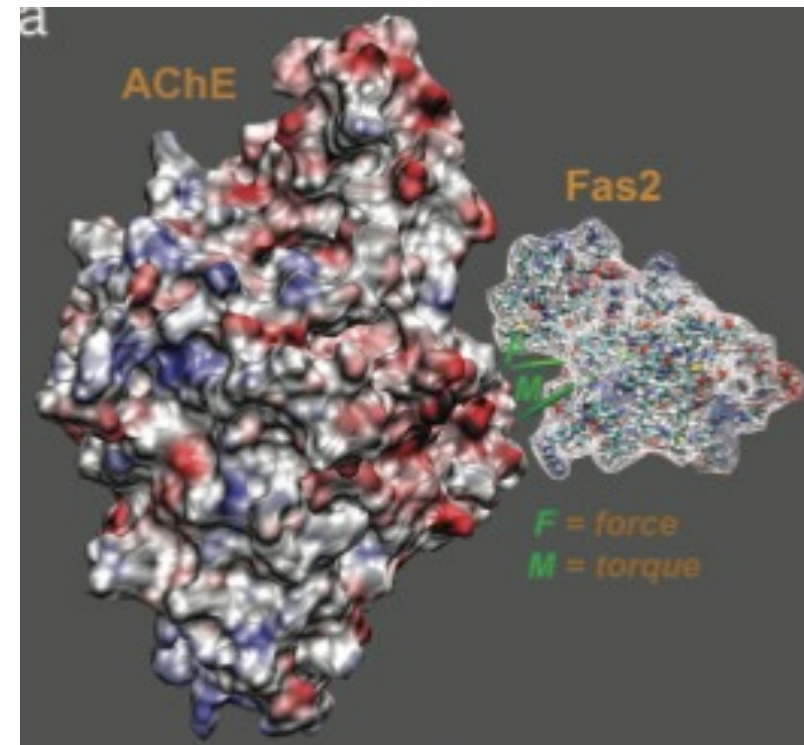
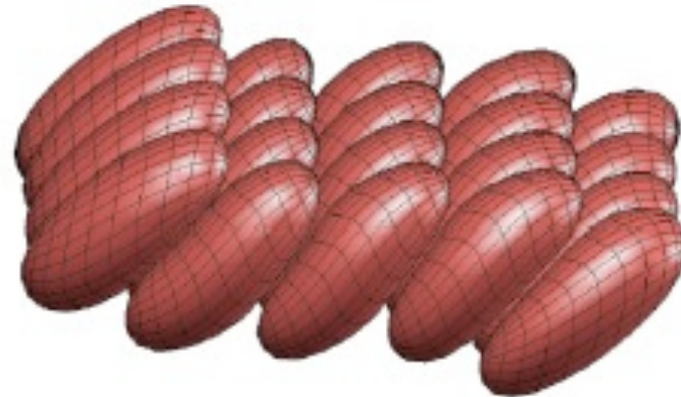


# BEM FMM - Previous work

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Fast BEM



Lu et al.

“Petascale direct numerical simulation of blood flow  
on 200K cores and heterogeneous architectures”

*Rahimian et al.*

# BEM FMM and GPUs

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- ▶ BEM and FMM provide an important reduction in computation

## BEM

Mesh  
reduction

## FMM

Reduce  
computation

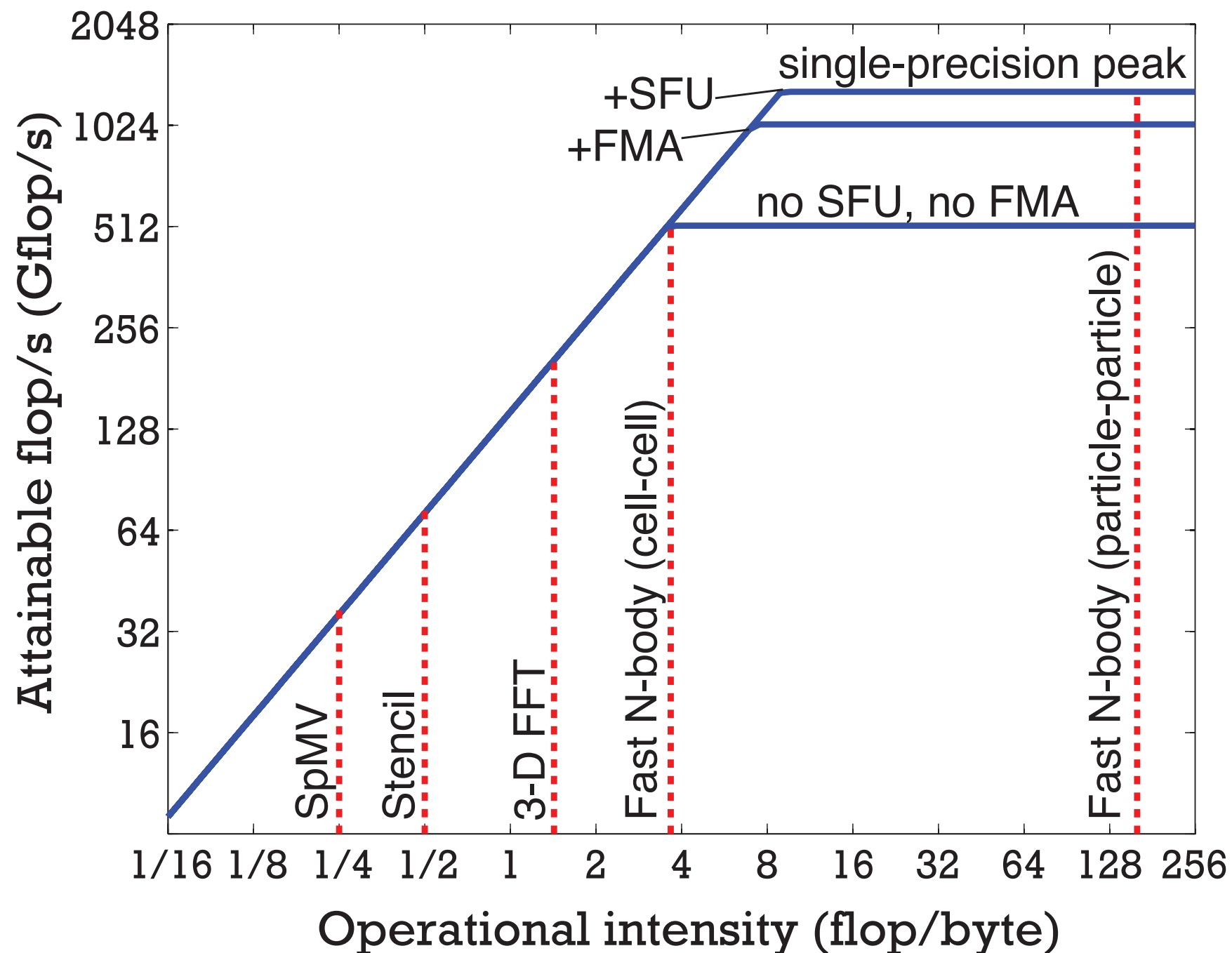
Look for further reduction from hardware!

GPU



# BEM FMM and GPUs

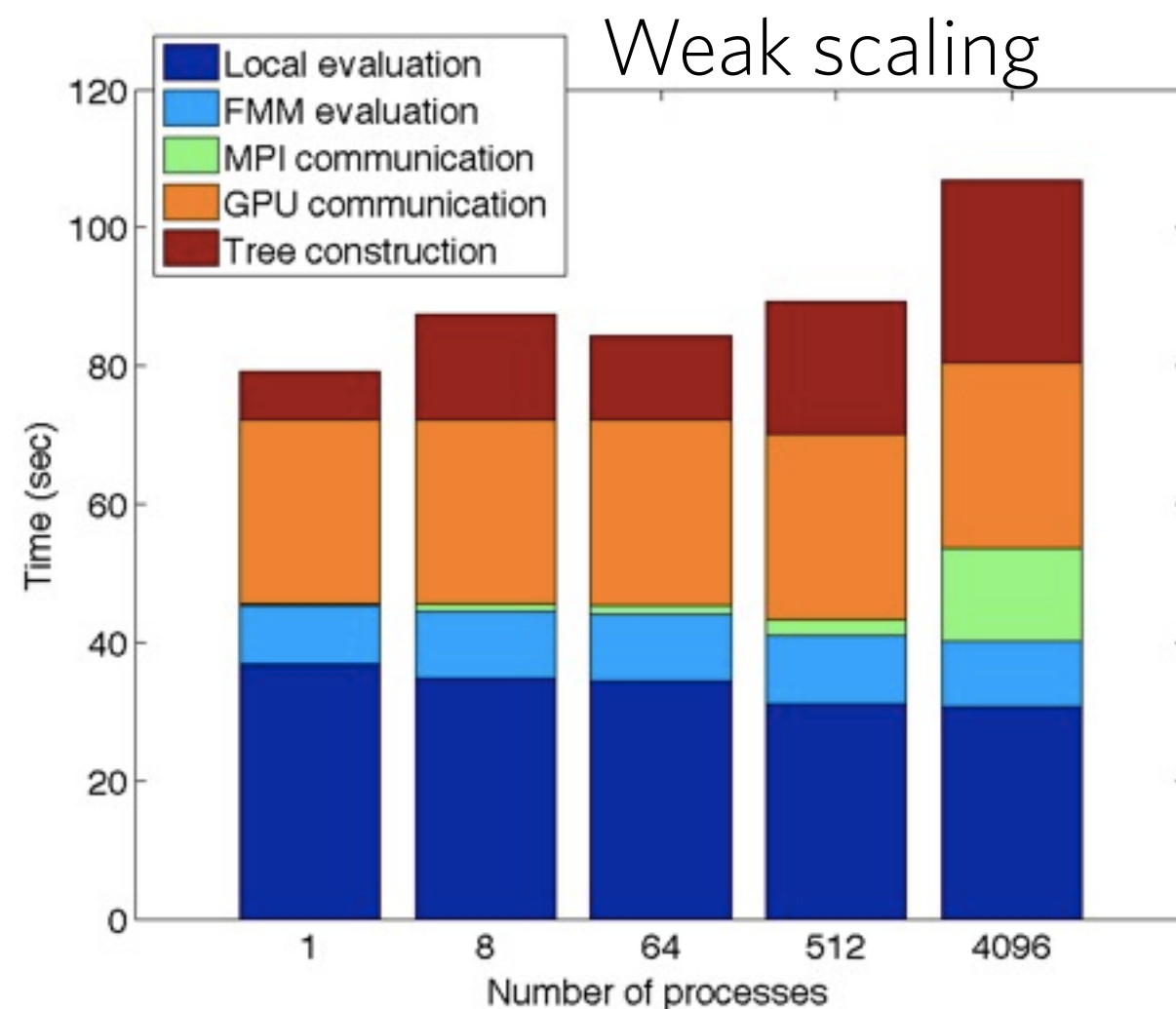
- FMM maps well to GPUs



# FMM - Available resources

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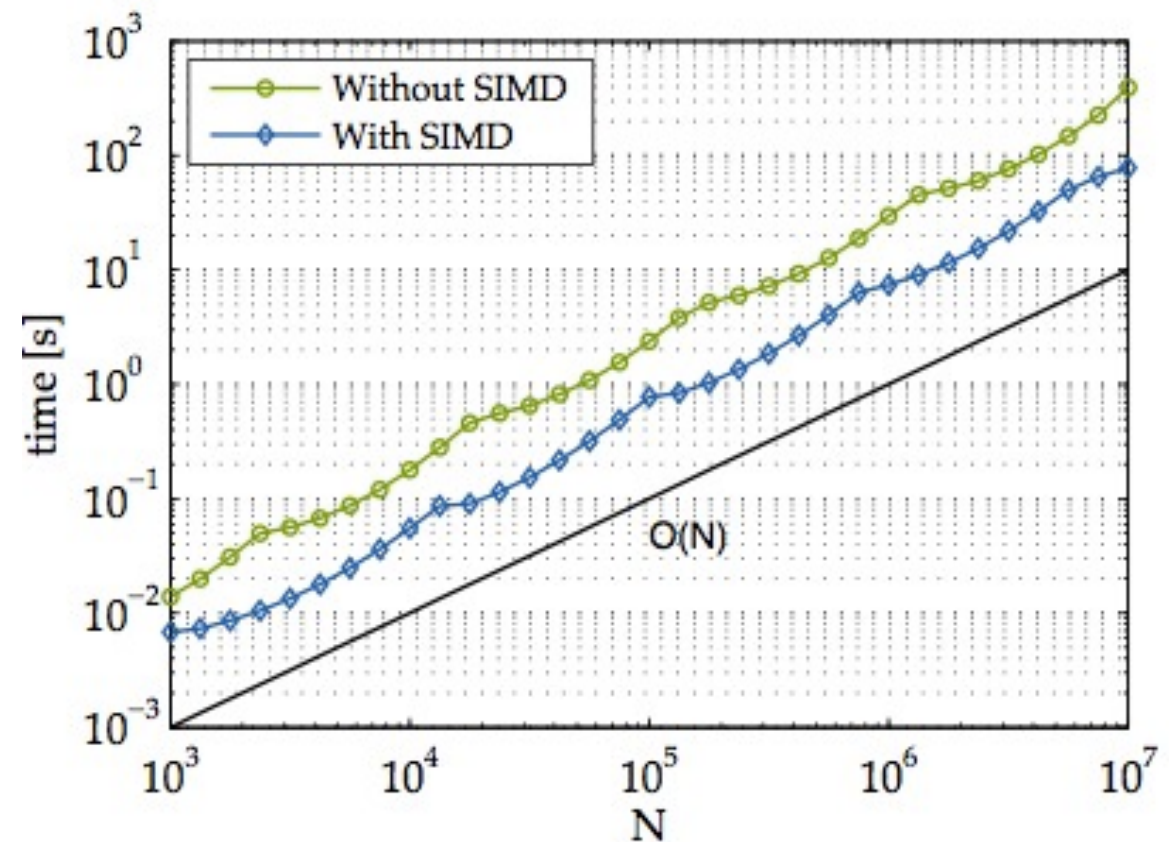
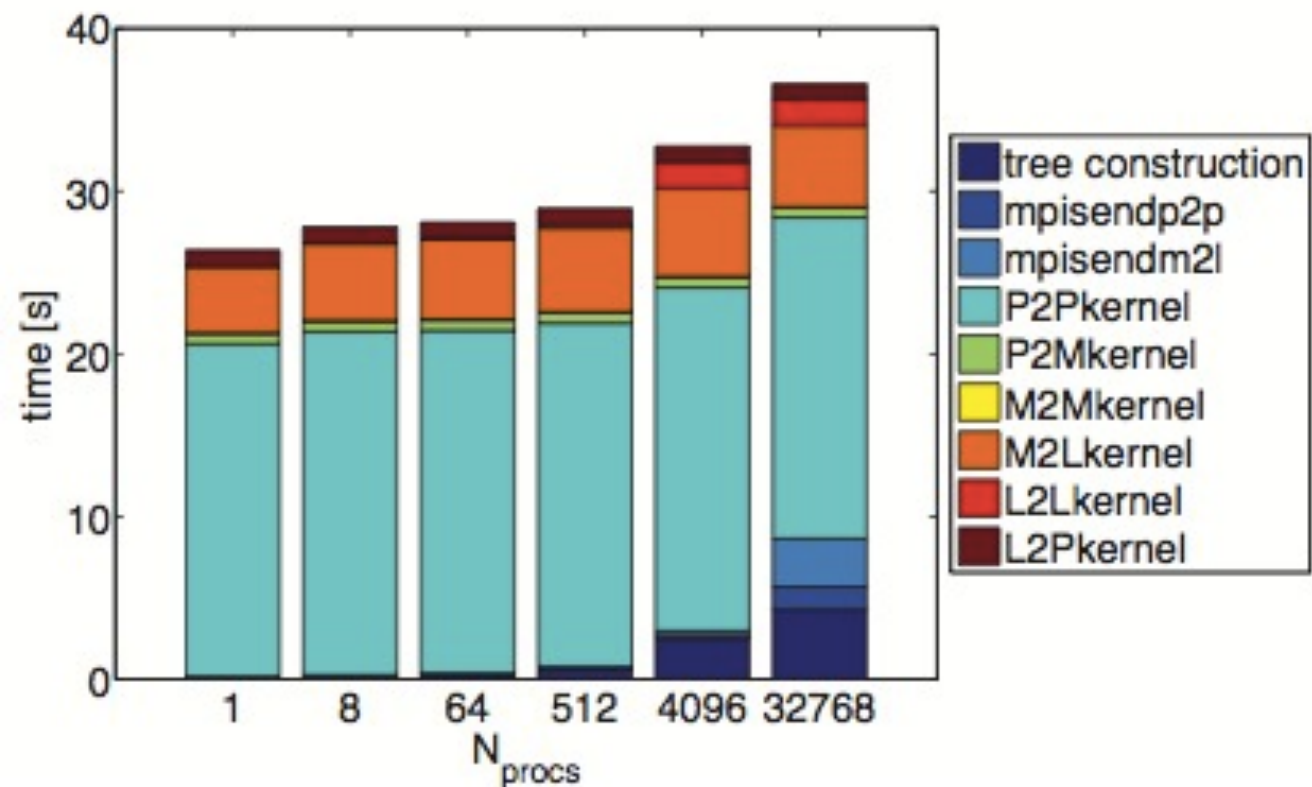
- ▶ ExaFMM: FMM library that runs on GPUs
  - Shown to scale well to thousands of GPUs
  - Performs in the order of Peta FLOPS



64 billion in 100 seconds  
1.0 PFlops  
4K GPUs on TSUBAME

# FMM - Available resources

- ▶ ExaFMM: an **open source** FMM library that runs on GPUs
  - Released in SC'11

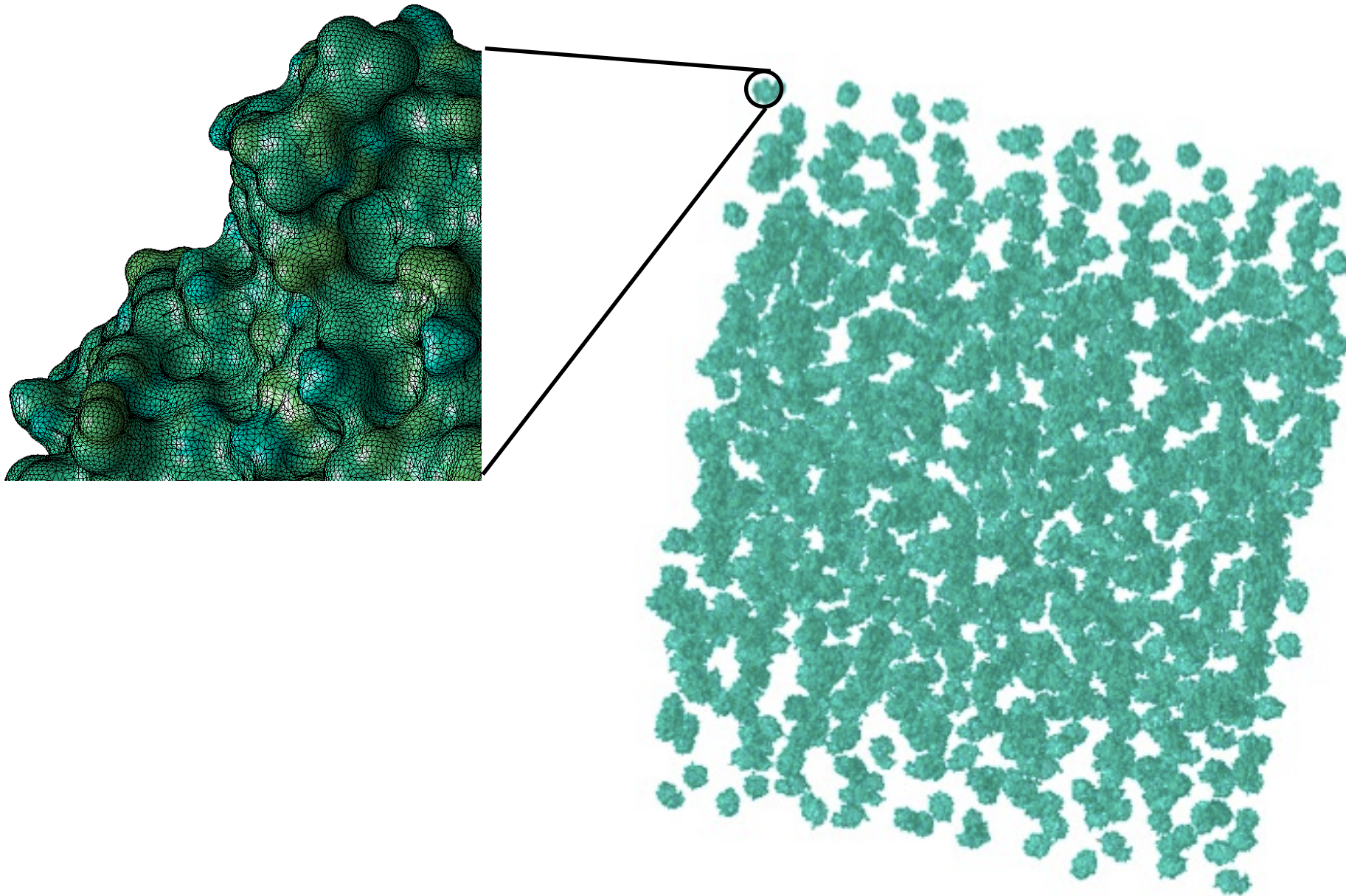




# How far can we go?

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## ► Bioelectrostatics



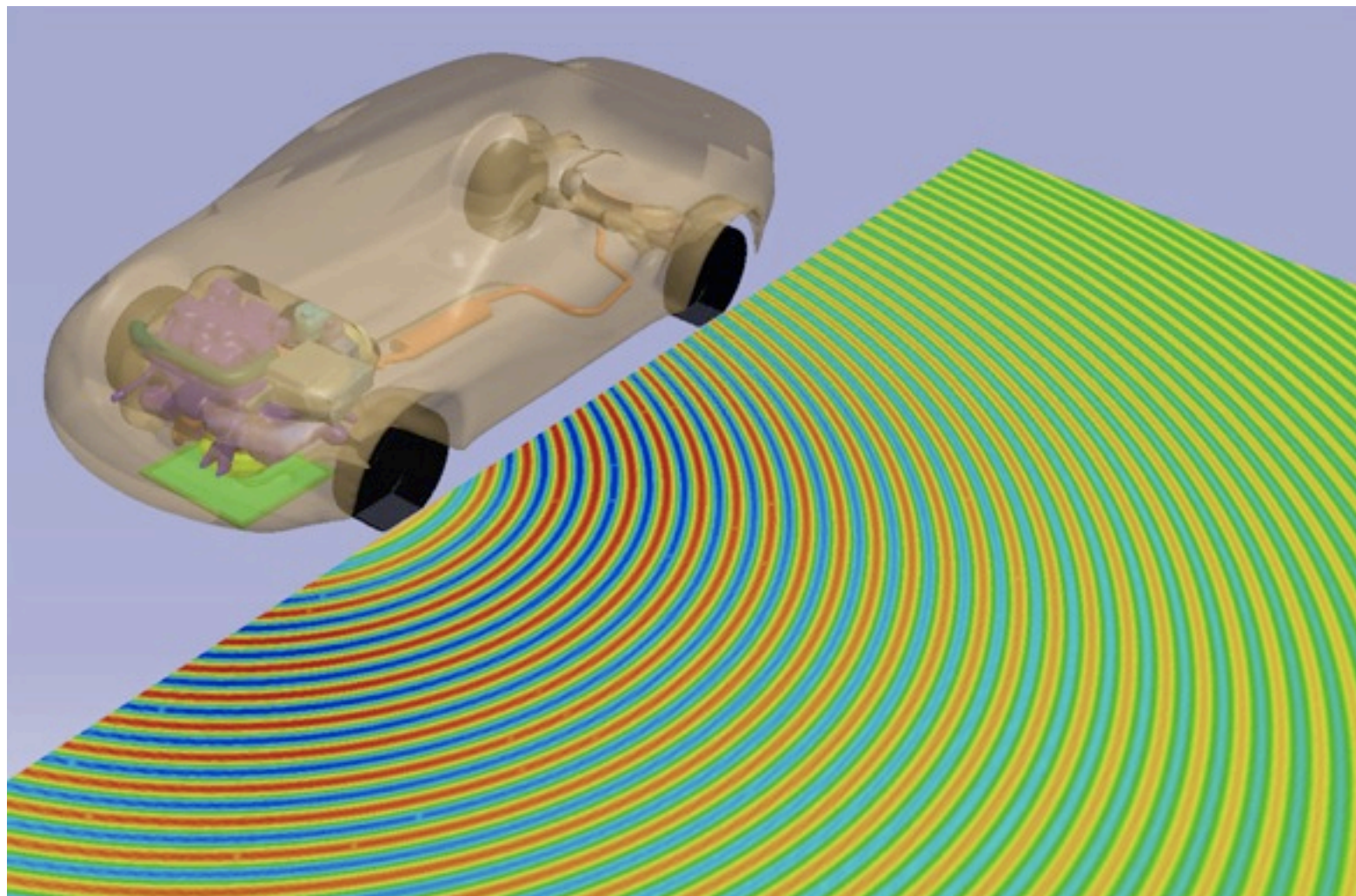
Billions of elements!

# How far can we go?

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## ► Acoustics

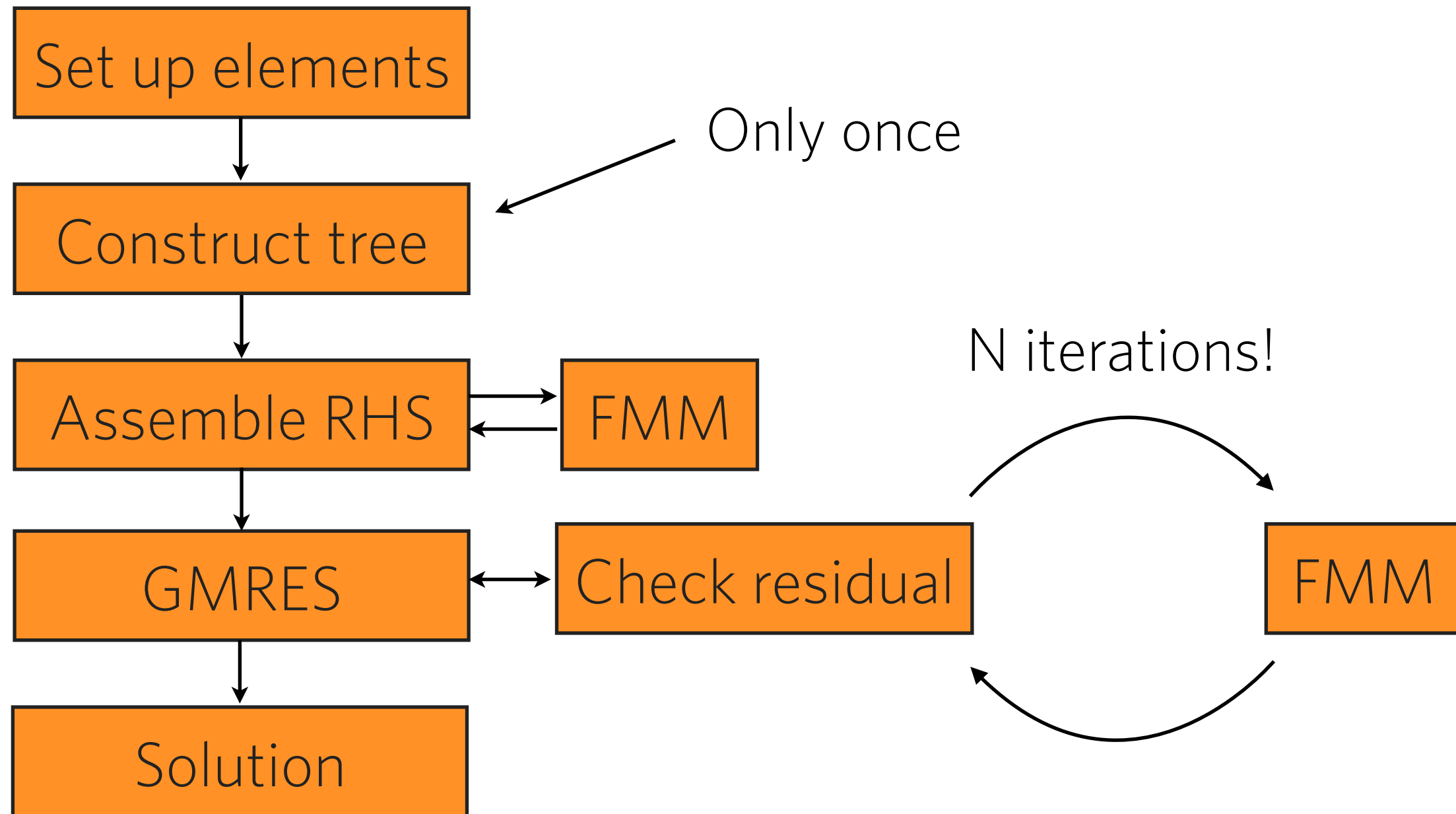
- Helmholtz equation solved for each frequency





# FMM BEM - Implementation

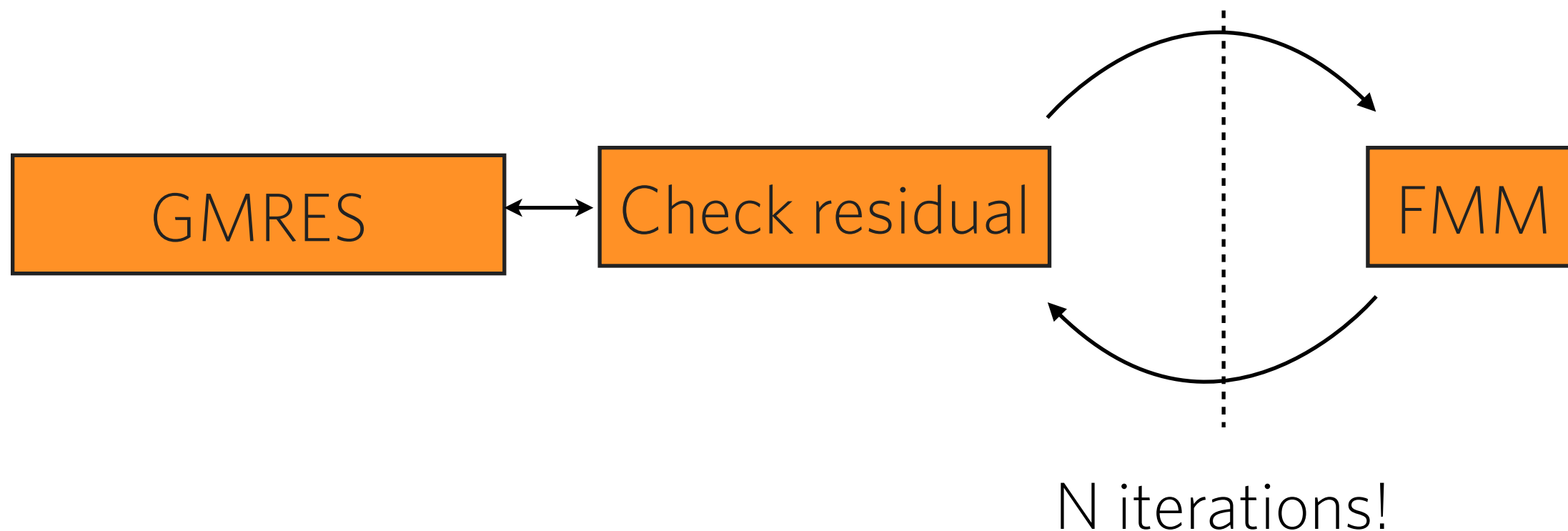
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# Main challenges

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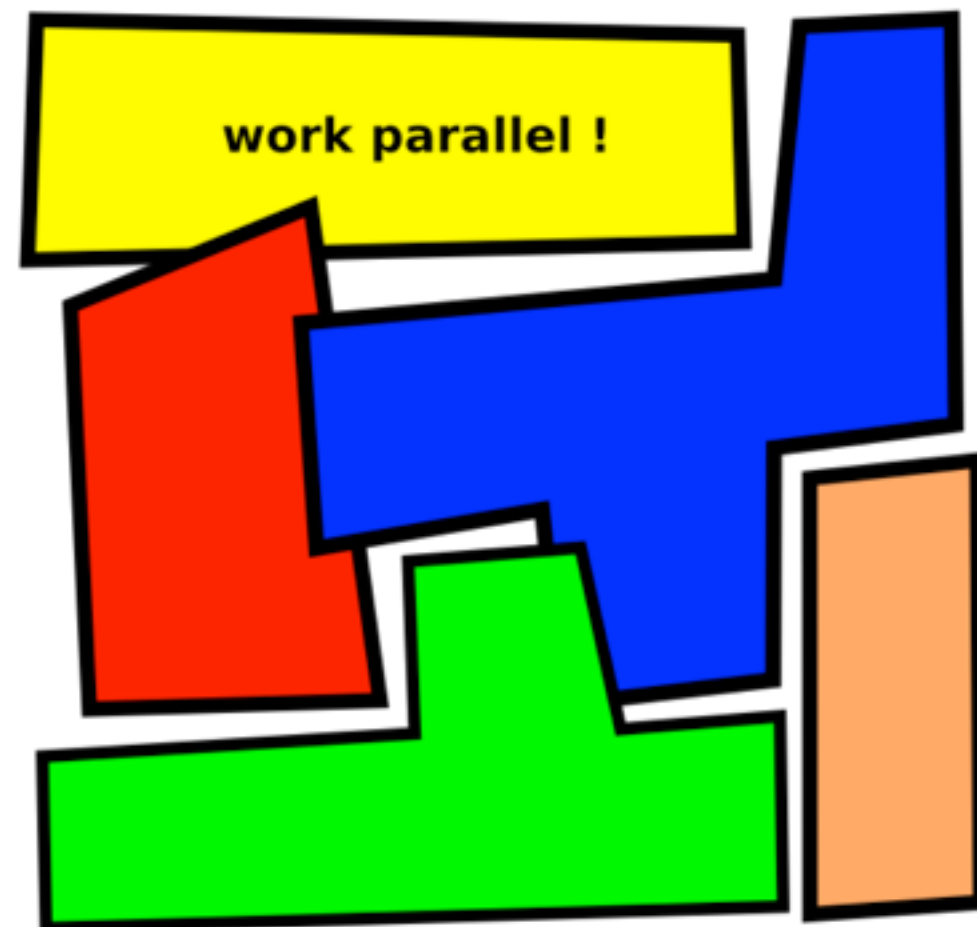
- ▶ Porting the whole BEM to the GPU
  - Avoid excessive CPU-GPU communication



# Main challenges

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- ▶ Constructing a BEM in the ExaFMM framework
  - Needed for large number of elements
  - Use ExaFMM's domain decomposition for parallelization



# Conclusions and future work

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- ▶ BEM FMM technology is a very good candidate to be accelerated with GPUs
- ▶ Intelligent use of tools such as ExaFMM will allow us to solve cool engineering problems!